



# NICOLAS GARCIA TUÑON

## Freelance 3D Character Animator

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[www.garcia-nicolas.com](http://www.garcia-nicolas.com)

[@OnlyQuads](#)

### EDUCATION AND TRAINING

- September 2012 - June 2014 : Graduated from Animation Mentor Online School. Diploma in Advanced Studies in Character Animation.
- 2008 - January 2012 : Computer Graphics Bachelor - 3D modelling and animation - Haute École Albert Jacquard - Namur, Belgium.

### WORK EXPERIENCE

#### **AUG 2020 - TODAY - 3D CHARACTER ANIMATOR - DREAMWALL - DREAMWALL.BE**

- 3D Character Animator on « Le Petit Nicolas - Tous en vacances! », « Fox And Badgers Family s02 »

#### **AUG 2018 - OCT 2019 - 3D CHARACTER ANIMATOR - UMEDIA VFX & FINISHING - UMEDIA.BE**

- 3D animator on “Extra Ordinary”, “Zone Blanche s02”, “Ash Lad 2”, “Guns Akimbo”, “Breaking Surface”, “Alex Hugo s03”.

#### **JUN 2018 - JUL 2018 - 3D CHARACTER ANIMATOR - WALKING THE DOG**

- 3D animator on “Later all ik groot ben” tv-series.

#### **FEB 2018 - MAY 2018 - 3D ANIMATOR - UMEDIA VFX & FINISHING - UMEDIA.BE**

- 3D animator on “Swoon” and on “My Brilliant Friend”.

#### **NOV 2017 - 3D ANIMATOR - EMAKINA - EMAKINA.BE**

- 3D animation for an AR mobile App - Vendorama Boucheron Paris Event.

#### **OCT 2017 - 3D ANIMATOR - UMEDIA VFX & FINISHING - UMEDIA.BE**

- 3D animation on “Santa & Cie” and on “Star 80, la suite” movies.

#### **MAY 2016 - SEPTEMBER 2017 - 3D RIGGER & ANIMATOR - 3 LITTLE PIX - 3LP.BE**

- 3D animation, rigging, environment modeling, compositing on several Ravensburger TV ads, 3D generalist on several projects.

#### **AUGUSTUS 2016 - JANUARY 2017 - 3D RIGGER & ANIMATOR - ALTERFACE-PROJECTS.COM**

- Lucky Luke Comics Station - Character and vehicle rigging, character animation for a video game.

#### **SEPTEMBER 2015 - 3D ANIMATOR - 3 LITTLE PIX - 3LP.BE**

- Ravensburger - 3D Animator for the octopus in the “Captain Black” TV ad.

#### **JANUARY 2015 - AUGUSTUS 2016 - 3D ANIMATOR - BELLE PRODUCTIONS - BELLE.BE**

- Mini-Docs - French Red Cross - 3D Modeler and Animator for the Nurse character in a AR serious game for children. Greentic - Motion Capture Data cleaning with MotionBuilder.

#### **JANUARY 2015 - JUNE 2015 - 3D INSTRUCTOR - 1-FORMATION**

- Instructor in 3D computer graphics techniques.

### PERSONAL SKILLS

- Excellent knowledge of Mac OS X and Windows environment. I'm used to switch between these two.
- Known softwares: 3d Studio Max, Maya, Blender, MotionBuilder, Mental Ray, V-Ray, After Effect, Nuke, Unity3D, Final Cut Pro 7, Motion. Basic knowledge of standard business applications like Microsoft Office or Apple's iWork, Shotgun.
- Able to work in team as well as on my own
- Good knowledge in scripting (HTML, CSS, Javascript, python, MelScript and MaxScript).
- Good knowledge in networking and NAS servers (Qnap/Synology/osx server)
- Languages:
  - French : mother tongue
  - Dutch : good
  - English : very good
  - Spanish : good